

Evolution of human problem solving from Hunter-Gatherers to modern day innovation

Reza Ghaffari

Systematic Innovation | Jan 2019 | Nottingham - UK

Today

Golden cycle | Early humans | Modern humans | Next

Discovery Invention Innovation Priorities Motivations Continuous improvement Commercial intent Market recognition Democratising
Tools & support
Towards innovation



of knowledge, creativity and problem solving

Discovery | Invention | Innovation

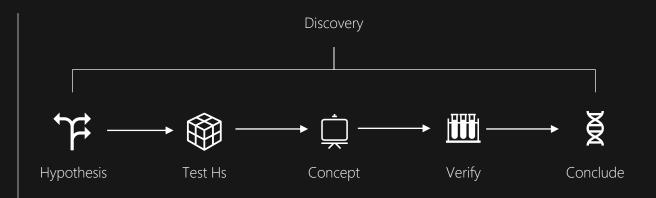


Discovery

Previously unrecognised or had no meaning phenomena | event | action | documented | provable analysis

Early human vs. Modern human

Food & survival
Territory expansion
Observation & curiosity
Creativity
Imagination
Trial and error



Methodical Malleable Revision Rejection Dispersion



Invention

Not previously proven to be possible in practice

novelty | feasibility | tangible | some commercial intent | optimisation design

Early human vs. Modern human

Extend capabilities of the body Insignificant commercial intent Not mass produced Find a good enough solution Beyond capabilities of the body Commercial mind Mass production & distribution Find optimum solution

Innovation

Why do we need it?



Day after iPhone release?

Thoughts?

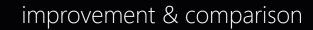
Is that all?! | how much? ⊗ | I can get it next week! ⊙



6.5" Super Retina OLED display 2688 x 1242 3.3 million pixels 458 ppi

technology & engineering

An hour and a half more than iPhone 8 Plus





September 21



market (availability)



Innovation

Discovery | Invention | Prototype | POC

improvement | commercial platform | market penetration | widespread use | economics

Early human vs. Modern human

Evolving.... Please wait!

Correct Functionality
Incremental improvement
Market
Right physical shape & form
Right price



Early humans

Individual, isolated and collective problem solving

conceptual abilities | linear & systems thinking | goal-attaining behaviour



Modern Human

prefrontal lobe: executive functions and memory

modernity | language enhancement | greater reasoning | planning | modelling abilities | concept formation | increases in fluid/general intelligence



Neandertals planned, our kids plan, you should plan too!

plan strategies | adapt | be flexible | have vision



Sustainability

sustainability or collapse -> success or failure

short-term | long-term | simplification | increase complexity | monitor



Innovation and commercial success

innovation → reward system | autonomy | mastery | purpose

positive feedback loop

Multidisciplinary

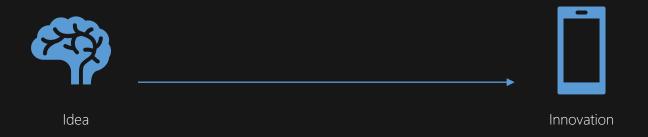
Engineering | Science | Economics | Management | Supply-chain | Marketing | Humar

Democratising



Education | Training | Tools | Market entry | Incentives | Mentoring & Growth

Start now!



100+ online courses:

Bootcamps:

100+ tools:

App store:

Commercial platform:

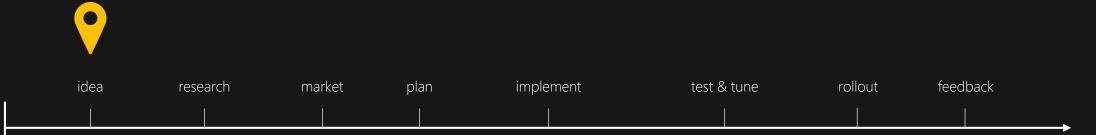
coding, UX/UI design, analytics, marketing, etc. prototyping, rapid development, etc.

free & commercial tools

app available to Billions of user with 1 click

support, invoicing, billing, tracking, distribution, etc.

Roadmap



Thank you